# Yuchen XIAO

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#### **EDUCATION**

Northeastern University, Boston, U.S.	Ph.D. in Computer Sciences		Aug. 2022
• Thesis: Macro-Action-Based Multi-Agent/Robot Deep Reinforcement Learning under Partial Observability			
Committee: Christopher Amato (Advisor), Leslie Kaelbling (MIT), Robert Platt (NU), Lawson Wong (NU)			
Columbia University, New York City, U.S.	M.S. in Mechanical Engineering		Dec. 2015
Dalian University of Technology, Dalian, China	M.Eng. in Mechanical Engineering		Jun. 2014
Kunming University of Science and Technology, Kunming, ChinaB.S. in Mechanical Engineering		Jul. 2012	

#### PUBLICATIONS

- <u>Y. Xiao</u>, W. Tan and C. Amato. "Asynchronous Actor-Critic for Multi-Agent Reinforcement Learning", *The Thirty-Sixth Conference on Neural Information Processing Systems (NeurIPS)*, 2022.
- X. Lyu, A. Baisero, <u>Y. Xiao</u> and C. Amato. "A Deeper Understanding of State-Based Critics in Multi-Agent Reinforcement Learning". *The Thirty-Sixth AAAI Conference on Artificial Intelligence*, 2022
- <u>Y. Xiao</u>, X. Lyu and C. Amato. "Local Advantage Actor-Critic for Robust Multi-Agent Deep Reinforcement Learning". International Symposium on Multi-Robot and Multi-Agent Systems (MRS), 2021. \*Best Paper Finalist\*
- X. Lyu, <u>Y. Xiao</u>, B. Daley and C. Amato. "Contrasting Centralized and Decentralized Critics in Multi-Agent Reinforcement Learning". *International Conference on Autonomous Agents and Multi-Agent Systems (AAMAS)*, 2021 **\*Best Paper Finalist\***
- <u>Y. Xiao</u>, J. Hoffman, T. Xia and C. Amato. "Multi-Agent/Robot Deep Reinforcement Learning with Macro-Actions". *The Thirty-Fourth AAAI Student Abstract and Poster Program*, 2020
- <u>Y. Xiao</u>, J. Hoffman, T. Xia and C. Amato. "Learning Multi-Robot Decentralized Macro-Action-Based Policies via a Centralized Q-Net". *IEEE International Conference on Robotics and Automation (ICRA)*, 2020
- <u>Y. Xiao</u>, J. Hoffman and C. Amato. "Macro-Action-Based Deep Multi-Agent Reinforcement Learning". *Conference on Robot Learning (CoRL)*, 2019
- <u>Y. Xiao</u>, S. Katt, A. ten Pas, S. Chen and C. Amato. "Online Planning for Target Object Search in Clutter under Partial Observability". *IEEE International Conference on Robotics and Automation (ICRA)*, 2019
- N. Hoang\*, <u>Y. Xiao\*</u>, K. Sivakumar and C. Amato. "Near-Optimal Adversarial Policy Switching for Decentralized Asynchronous Multi-Agent Systems". *IEEE International Conference on Robotics and Automation (ICRA)*, 2018
- P. Piacenza\*, <u>Y. Xiao\*</u>, S. Park, I. Kymissis and M. Ciocarlie. "Contact Localization through Spatially Overlapping Piezoresistive Signals". *IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, 2016
- S. Park, L. Bishop, T. Post, <u>V. Xiao</u>, J. Stein and M. Ciocarlie. "On the Feasibility of Wearable Exotendon Networks for Whole-Hand Movement Patterns in Stroke Patients". *IEEE International Conference on Robotics and Automation (ICRA)*, 2016

### **RESEARCH EXPERIENCE**

#### Northeastern University

Research Assistant - Lab for Learning and Planning in Robotics

#### Multi-Agent/Robot Deep Reinforcement Learning with Asynchronous Macro-Action Execution

• Formulated the first set of actor-critic frameworks to learn asynchronous macro-action-based policies

- · Developed the first set of value-based algorithms to learn asynchronous macro-action-value functions
- · Designed and programmed long-horizon macro-action-based OpenAI Gym environments
- Trained policies with a recurrent layer (LSTM/GRU) to deal with partial observability
- Conducted experiments on both AWS and a computer cluster using Slurm scheduling
- Deployed learned policies on real robots (one Fetch Robot and two Turtlebots) in warehouse domains

#### Multi-Agent Deep Reinforcement Learning

· Developed a Robust Local Advantage Actor-Critic (ROLA) algorithm outperforming a group of SOTA methods

Sep. 2016 - present Boston, U.S.

- · Applied Python multiprocessing module to have a number of parallel environments for training
- · Edited the published code of SOTA methods to accept OpenAI and other multi-agent benchmark domains
- Theoretically analyzed the variance and bias of using centralized and decentralized *history-based* critics
- Theoretically analyzed the variance and bias of using a state-based critic for updating decentralized policies

## **Online Planning for Robotic Manipulation**

- · Formulated the target object search problem as a Partially Observable Markov Decision Process
- Developed an online planning method to find a hidden target object via mobile manipulation
- Programmed a simulator in OpenRave to interact with the planning algorithm
- Trained an object recognition model using TensorFlow Object Detection API
- Created grasping pose database using a PointCloud-based Grasping Detector
- · Conducted experiments both in Gazebo simulator and on a real Fetch Robot with YCB objects

## Multi-Robot Planning

- Formulated Capture-The-Flag game as Macro-Action Decentralized Partially Observable Markov Decision Process
- Developed a planning method to learn switching policies for a team of robots against the opponents' strategy changes
- Programmed six Turtlebots to run the learned controllers in real-world

#### Honda Research Institute Research Intern • Robotics

Sep. 2020 - Nov. 2020 San Jose, U.S.

Jan. 2015 - Dec. 2015

New York City, U.S.

## Task and Motion Planning for Robotic Manipulation

- · Proposed a new Task and Motion Planning framework incorporated with dynamics and action prediction models
- Programmed a Pybullet environment for a target object retrieval task on a cluttered tabletop
- · Collected image-based expert data from the simulator while solving the task
- Trained an image autoencoder to learn the latent representation using GPU
- Trained a dynamics model and an action prediction model (a CVAE) in the latent space using GPU

## **Columbia University**

Research Assistant • Robotic Manipulation and Mobility Lab

## **Robotics Tactile Sensing**

- · Designed a soft tactile sensor consisting of a volume of piezoresistive elastomer with four embedded electrodes
- Built a C++ library to control Märzhäuser measuring stage and Mercury DC-Motor probe for indentation test

## Force-Controlled Tendon-Driven Mechanisms

- Designed a force and impedance PID controller for a tendon driven glove to help stroke patients with grasping
- Programmed the control system on Baby Orangutan B-328 microcontroller with FUTEK force sensor feedback

## Robotic Teleoperation and Motion Planning

- Designed an interface to teleoperate a PR2 Robot's dual-arm based on Kinect sensor
- Implemented RRT and PRM motion planning algorithms to manipulate Baxter Robot's arm

# **TECHNICAL SKILLS**

- Programming Language: Python, C/C++, MATLAB
- Software: PyTorch, TensorFlow, OpenAI Gym, Pybullet, OpenRave, AWS, Slurm, Robot Operating Systems (ROS), MoveIt, Vim (proficient), I&T<sub>E</sub>X, Solidworks
- Robot Platform: Fetch Robot, Turtlebot, Baxter Robot, PR2 Robot

# **INVITED TALKS**

• "Macro-Action-Based Multi-Agent Deep Reinforcement Learning", Stanford Intelligent Systems Laboratory, 2020

# **PROFESSIONAL SERVICES**

- Senior PC Member, International Joint Conference on Artificial Intelligence (IJCAI), 2021
- PC Member, International Conference on Autonomous Agents and Multi-Agent Systems (AAMAS), 2021-2022
- Reviewer, IEEE International Conference on Robotics and Automation (ICRA), 2018-2022
- Reviewer, Conference on Neural Information Processing Systems (NeurIPS), 2022
- Reviewer, IEEE Transactions on Robotics, 2022